

# AUGMENTED



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MOORE CONTEMPORARY

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**BOOTH A04**  
**SYDNEY CONTEMPORARY**  
**7th - 10th SEPTEMBER 2023**

Cover:  
**TOVE KJELLMARK**  
*Horse's Head, 2023*  
PLA  
20 x 45 x 23 cm

**MOORE CONTEMPORARY** presents the work of three artists under the title *Augmented*, alluding to varied digital or augmented processes undertaken by each artist in the concept and production of their selected works.

**JOSHUA WEBB** has a distinguished interdisciplinary practice often working in light, concrete and plastics. His sculptural objects visually stem from ecosystems and he employs digital technologies with traditional building techniques in the realisation of his works. **TOVE KJELLMARK'S** pioneering art has been described as a glitch between the digital and the organic. She often describes her interest as being "Another Nature", where humanity and technology are unified. She adopts resources such as motion capture, 3D scanning, and robotics in her investigation, yet her work is often realised in traditional materials of bronze or marble along with new materials such as polylactide. Painter **IAN WILLIAMS** is interested in the interpretation of reality within virtual environments and how this can be expressed through painting. He references the found objects and substructures within video games, employing the conventions of still life painting to explore the properties of the virtual everyday object.

Artist **ABDUL-RAHMAN ABDULLAH** is presented in Installation Contemporary with the major sculpture *Dead Horse, 2022*.



detail: *Smoke*, 2023  
Accura and automotive paint  
140 x 102 x 102 cm

# JOSHUA WEBB

b. 1981

Following qualifications in art, sculpture, teaching, and animation from Rhode Island School of Design, Brown University, Curtin University, and University of Western Australia, **JOSHUA WEBB** has exhibited across Australia, the USA, and Europe.

Webb's art practice is built upon the principles of problem solving in form. He creates impossible problems and then uses a combination of theory, form and technique to design, invent and engineer the unimaginable. The objects and scenarios born from this process are an abstraction of the surrounding cultural ecosystem.

Working predominantly with light, concrete and plastic, Webb uses a combination of new digital technologies and traditional building techniques to push the limitations of the physical world. Webb's most recent projects have been significant sculptural works commissioned for the public realm or corporate collections such as in the new Chevron Headquarters, Perth.



detail: *Blanca*, 2022  
PLA, feathers, taxidermy finch, pigment  
130 x 120 x 30 cm

# TOVE KJELLMARK

b. 1977

Based in Stockholm, Sweden, **TOVE KJELLMARK** was educated at École des Beaux Arts and The Royal Institute of Art in Stockholm, where she received her MFA in 2009. Her formative training was in sculpture and her practice has evolved into new technologies best serving her interests in motion capture, robotics and a merging of natural and artificial form. She has an experimental practice allowing her to move freely between different media and materials.

She is recognised for creating spaces of critical reflection about techno-scientific acceleration, artworks that asks questions about the nature of human and non-human agency in a highly 'indoctrinated' post-human world.

Kjellmark was the subject of a major survey exhibition, *The Horse, the Robot, the Immeasurable* at Färgfabriken, Stockholm in 2022 and has an upcoming exhibition at Borås Konstmuseum, Borås opening late this year. Kjellmark has been exhibiting with MOORE CONTEMPORARY since 2018.





detail: *Afternoon Delights*, 2023  
oil on wood panel  
30 x 45 cm

# IAN WILLIAMS

b. 1976

Since graduating with First Class Honours from Curtin University in 2018, and an earlier Advanced Diploma at Central Institute of Technology in 2011, **IAN WILLIAMS** has participated in over twenty-five group exhibitions and several solo exhibitions. He has been acknowledged with numerous industry awards and his work is in public collections including Artbank, Curtin University, University of Western Australia, Central Institute of Technology, and St John of God Healthcare, along with significant private collections. He is currently a lecturer in painting at Curtin University.

Williams is interested in the interpretation of reality within virtual environments and how this can be expressed through painting. He references the found objects and substructures within video games, employing the conventions of still life painting to explore the properties of the virtual everyday object.

The genre of still life typically presents inanimate subject matter, yet William's paintings originate from the moving digital world. His commanding compositions toy with real world phenomena such as gravity, scale, and forces of collision.



detail: *Dead Horse*, 2022  
carved and stained wood  
60 x 216 x 290 cm

## INSTALLATION CONTEMPORARY

# ABDUL-RAHMAN ABDULLAH

b. 1977

**ABDUL-RAHMAN ABDULLAH** is an artist living and working on Wadjuk Nyungar country, on a cattle property in the Peel region of Western Australia. Working primarily in sculpture and installation, he explores the intersections of identity, culture and the natural world. Working primarily in sculpture and installation, his work has been described as magic realism, creating poetic interventions with the space it occupies. Living and working in a rural environment, his practice offers alternative perspectives across diverse, and often disparate communities.

Since graduating from Curtin university in 2012, Abdul-Rahman has exhibited widely around Australia including Adelaide Biennial 2016 and 2022 (AGSA), The National 2019 (MCA) and Tarrawarra Biennial 2023. His work is held in the public collections of Artbank, Art Gallery of Western Australia, Art Gallery of South Australia, Bendigo Art Gallery, Wesfarmers, Murdoch University, Newcastle Art Gallery, University of Western Australia, Curtin University, Campbelltown Art Centre, City of Broken Hill, the Islamic Museum of Australia and numerous significant private collections. He has been active as a board member for PICA, Arts advisor for City of Perth, set designer for intercultural dance company Marrugeku and recently completed a creative fellowship with Regional Arts Western Australia.

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# MOORE CONTEMPORARY

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